

Warashi

1
COST

ACTIONS

MOVE

7

FIGHT

3

STRENGTH

2

GUNS

2

REFLEX

3

Infiltrator,
Scary appearance, Ethereal,
Essence Meld.

MAGIC
ABILITY

ARMOR

The title card is framed by two golden dragons on the left and right sides, facing each other. The background is a deep red with a subtle pattern of small gold dots. The title itself is on a weathered, parchment-like banner with a dark red border. The text is in a stylized, red, calligraphic font.

Triad of Lotus Dragon

ABILITIES:

Infiltrator: Instead of deploying the model normally, place 3 markers anywhere outside the enemy's deployment zone and no closer than 12" apart. At the start of first game turn, roll a number of dice equal to this model's Reflex. For each success the enemy must choose one marker this model can be deployed on. If there are no markers available for deployment, the enemy may place the Infiltrator anywhere outside of his deployment zone. It cannot be the first model activated on the turn it is deployed. It suffers the Move Penalty [1] to all its Actions on the turn it is deployed.

Scary appearance: No living model in LoS may voluntarily move closer than 6" to this model.

Ethereal: When this model suffers Damage from Ranged or Melee Attacks, reduce the Damage it suffers to 1. Damage from spells is resolved as normal.

Essence Meld: Action. This model heals 1 Wound.